



The Data-centric Web of Things: From Network Research to Standardized Networking

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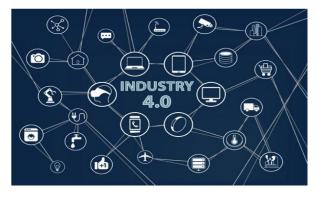


Industrial Automation





Industrial Automation

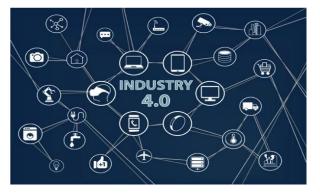


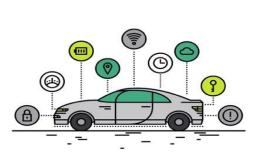


Connected Vehicles



Industrial Automation





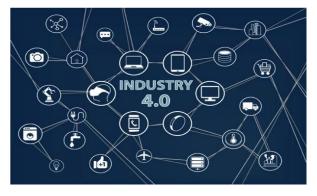
Connected Vehicles

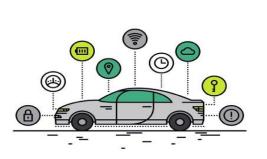


Smart Homes



Industrial Automation





Connected Vehicles



Smart Homes



eHealth





Micro- & Nano Satellites



Connected Vehicles



Industrial

Automation

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Smart Homes



eHealth

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Use Case: Gas Detection

Harsh industrial environments

- -Dangerous events may occur
 - -Gas exposure: toxic or combustible
 - -Oxygen depletion
 - Gas leaks and flames
- -Areas are heavily regulated
 - Constrained access
 - Mandatory equipment
 - Mission protocols and logs

Resilience and timing are key requirements









Outline

- The Internet of Small Things with RIOT
- IoT Networking: Insights from Experimentation
- Security: Channel vs. Content Object
- ③ Data-centric Web of Things with CoAP and OSCORE



The many faces of IoT

High-end IoT



Processor: GHz, 32/64 Bit Memory: M/Gbytes Energy: Watt Network access: 5G, WLAN

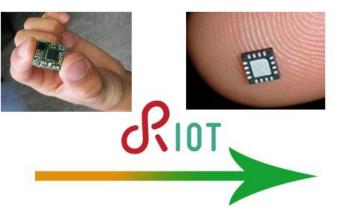


The many faces of IoT

High-end IoT



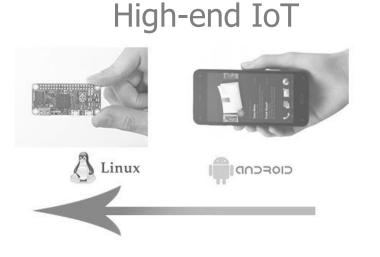
Low-end (or constrained) IoT



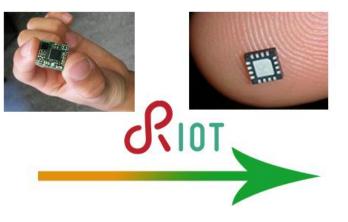
Processor: GHz, 32/64 Bit Memory: M/Gbytes Energy: Watt Network access: 5G, WLAN Processor: MHz, 8/16/32 Bit Memory: kbytes Energy: MWatt Network access: 802.15.4, BLE, LoRA, NB-IoT



Microcontrollers are the challenging class of devices

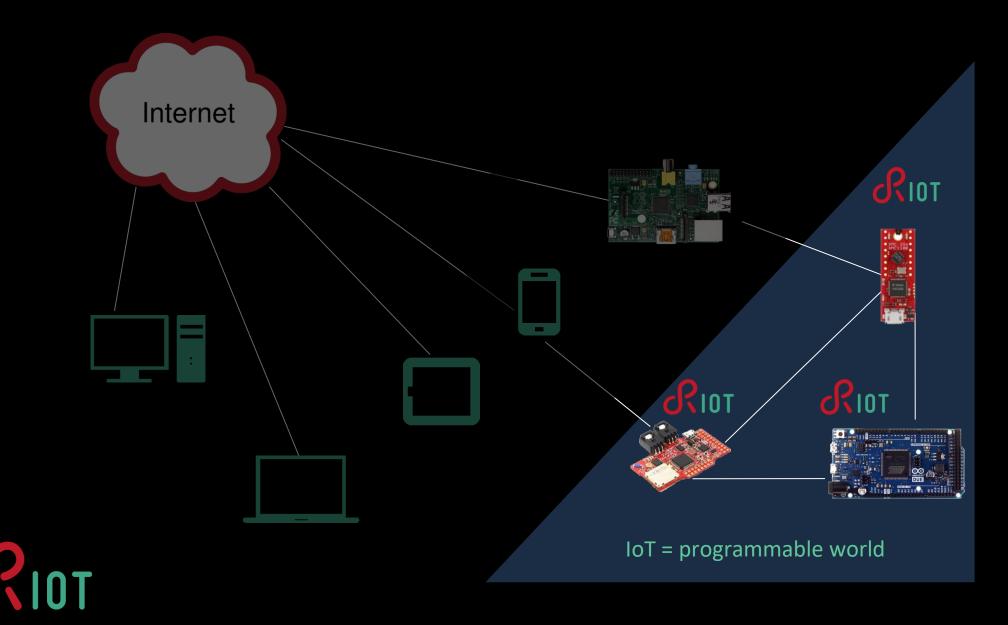


Low-end (or constrained) IoT



Processor: GHz, 32/64 Bit Memory: M/Gbytes Energy: Watt Network access: 5G, WLAN Processor: MHz, 8/16/32 Bit Memory: kbytes Energy: mWatt Network access: 802.15.4, BLE, LoRA, NB-IoT

RIOT: The Friendly OS for the IoT



If your IoT device cannot run Linux, then run





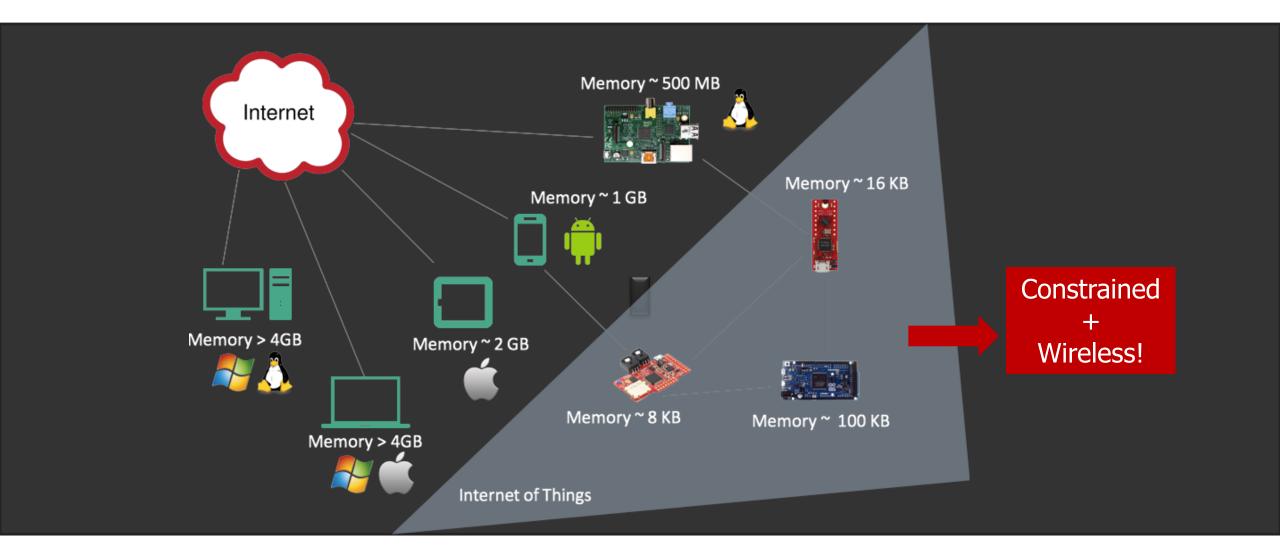
RIOT: Facts sheet

- Microkernel architecture (for robustness)
 - The kernel itself uses ~1.5K RAM @ 32-bit
- Efficient hardware abstraction (for portability)
- Tickless scheduler (for energy efficiency)
- Deterministic O(1) scheduling (for real-time)
- Low latency interrupt handling (for reactivity)
- Modular structure (for adaptivity)
- Preemptive multi-threading & powerful IPC
- Appealing API, support for ≈ 250 boards





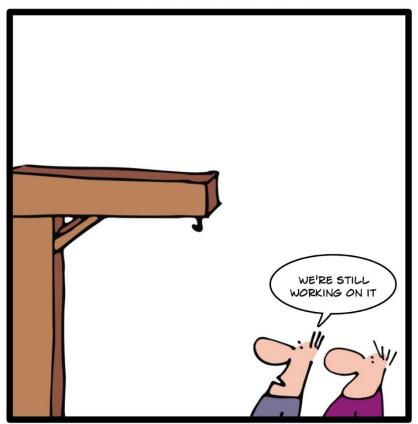
The Constrained Internet of Things (IoT)





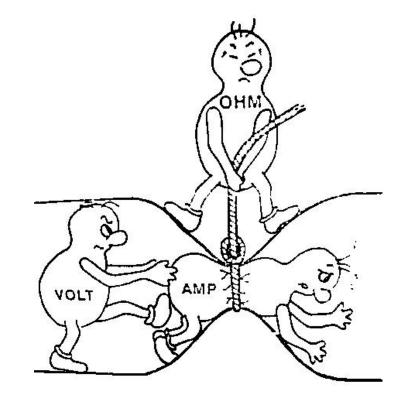
Low Power Lossy Wireless

THE HISTORY OF WIRELESS



LONDON 1783: THE FIRST PROTOTYPE OF THE WIRELESS GALLOWS

Key problem: Energy





Large-scale Testbed Experimentation



How can we build reliable and robust networking on top of these low-power lossy wireless links?



WSN History: Directed diffusion (Intanagonwiwat et al. `03)

Make Wireless Sensor Networks robust by

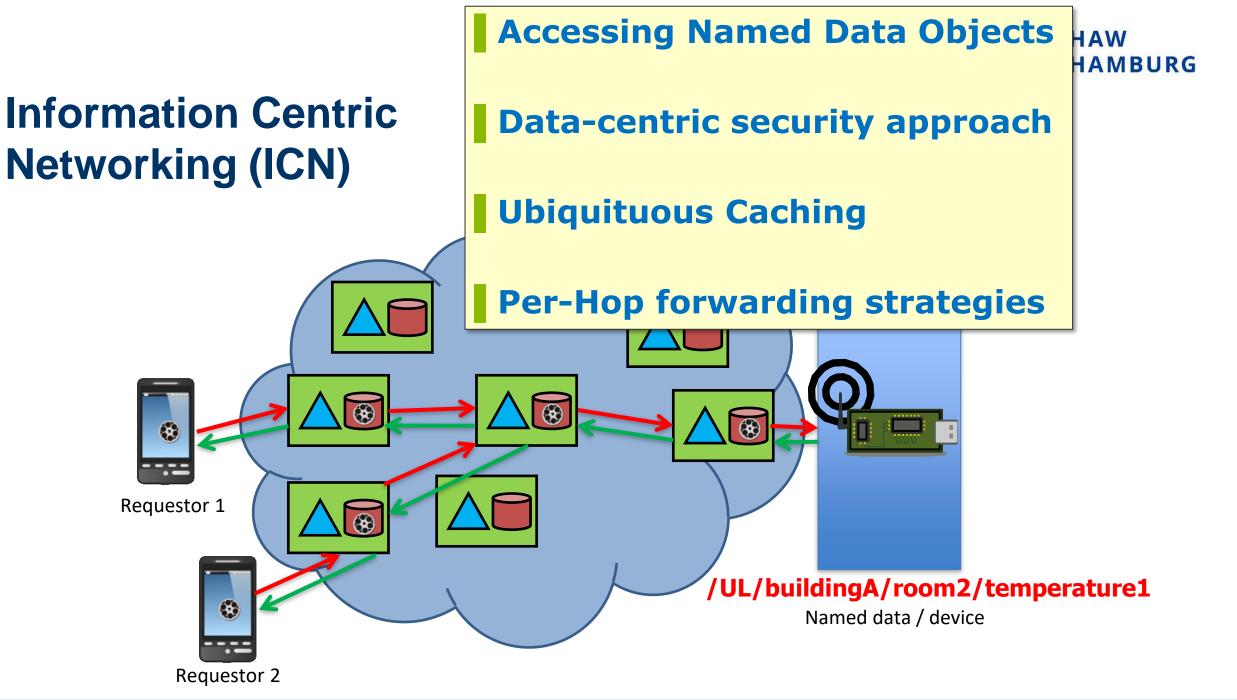
- 1. Request/Response data access with reverse path forwarding
- 2. Hop-wise data transfer
- 3. In-network caching



Networking Named Content (Jacobson `09)

NDN leads Information Centric Networking

- Accessing Data by Name
 - no addresses involved
- Hop-wise Data Replication
- Content Object Security
- Adaptive Forwarding
- In-network Caching
- Asynchronous Multi-Fanout





Our Approach: Experimentally Driven Research

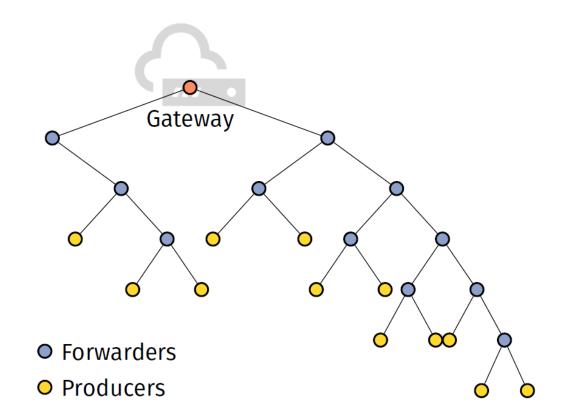
Multihop IoT networks:

FIT IoT Testbed (Inria)

- **Topology:** Trees of 20 to 200 forwarders and producers
- Hardware: M3 node, 802.15.4/BLE/LoRa

Software:

RIOT

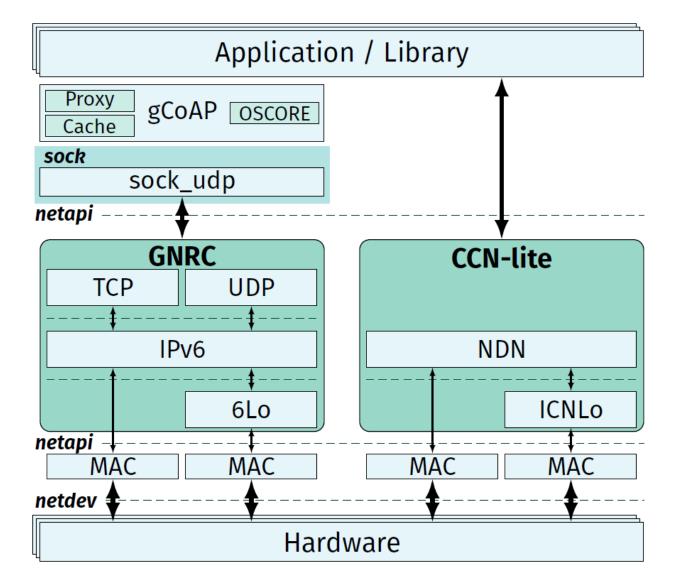




RIOT Network Stacks

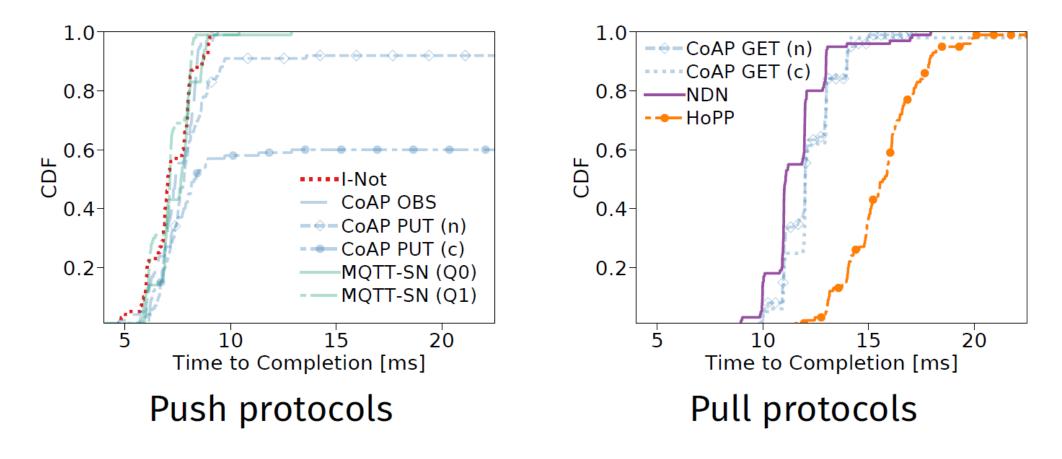
CoAP with Proxy

- Stateful proxying and caching in gCoAP
- CoAP with OSCORE
- gCoAP integrates libOSCORE package
- NDN with CCN-lite
- CCN-lite integrates into RIOT networking





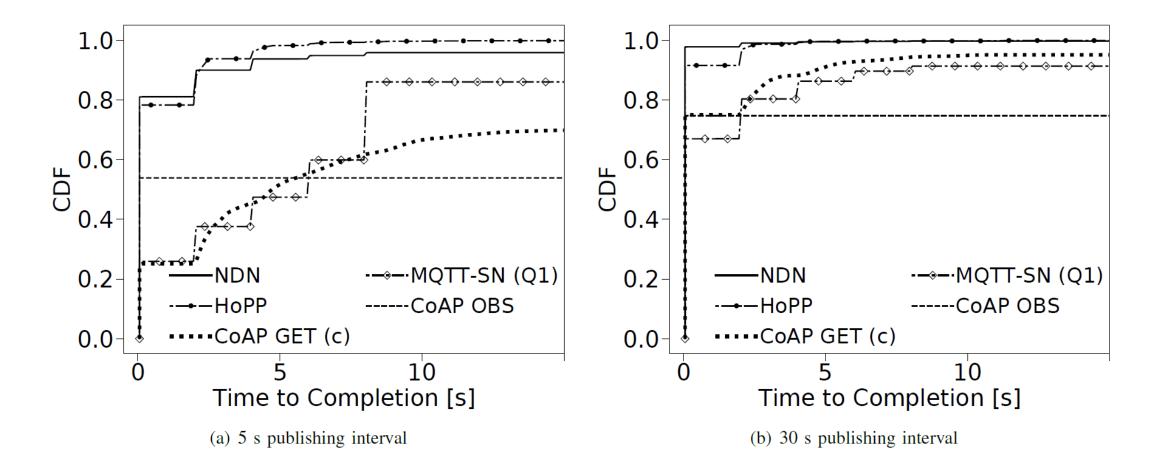
Single Hop: Push versus Pull



Publishing Interval: 50 ms

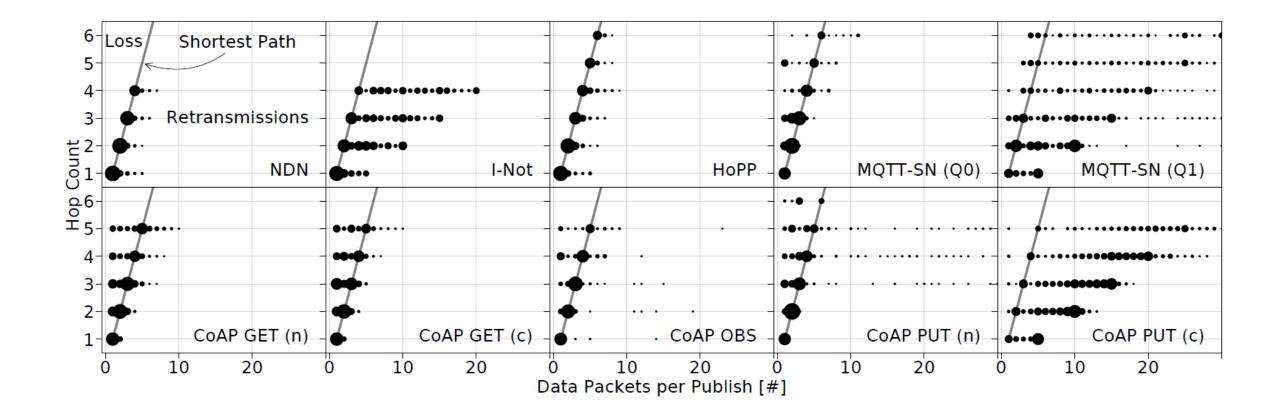


The Multihop Case



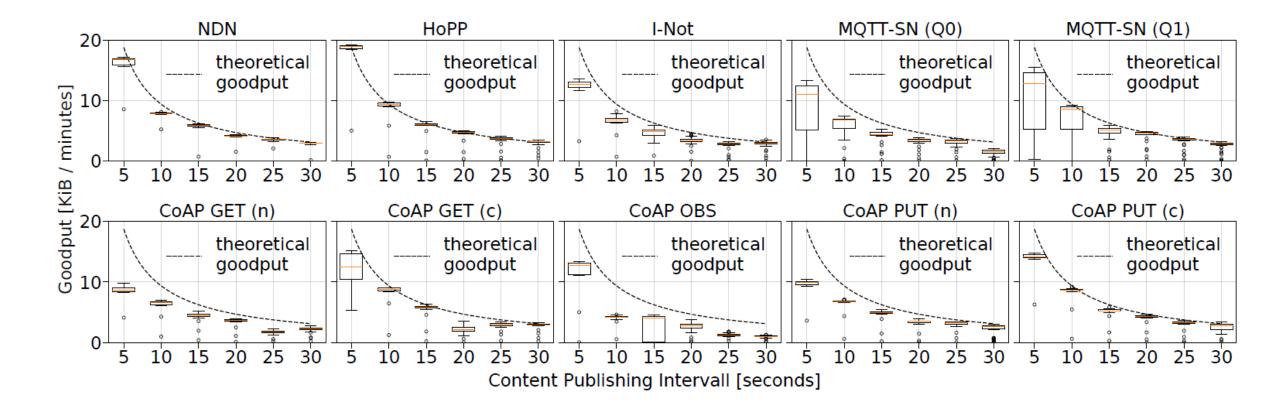


Behind the Scene: Link Stress





Effectiveness: Networking Goodput





How to Secure Content in Networks? SECURITY



Two Approaches to Securing Content in the Net

- Session security: securing channels
 - Requires session establishment
 - Well known approach from (D)TLS
- Content object security: securing content
 - Enables content replication and caching
 - New approach with NDN and OSCORE





Comparison of Security Properties

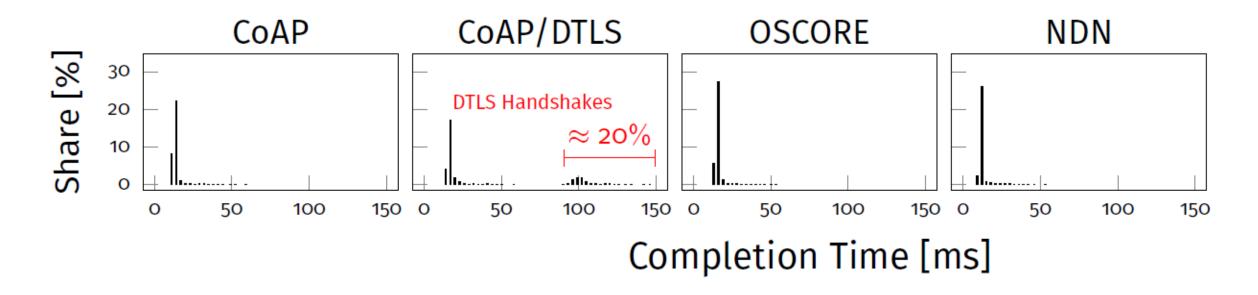
	СоАР		NDN	
	DTLS	OSCORE	Protected	
Request Message				
Integrity	\checkmark	\checkmark	(✓)	
Authenticity	\checkmark	\checkmark	(✓)	
Confidentiality	\checkmark	\checkmark	× *	
Response Message				
Integrity	\checkmark	\checkmark	\checkmark	
Authenticity	\checkmark	\checkmark	\checkmark	
Confidentiality	\checkmark	\checkmark	× *	

* provided on application layer



Performance Impact

- Security data increases packet sizes
- DTLS session establishment is susceptible to late retries
- OSCORE and NDN remain lean





Back to standards DATA-CENTRIC WOT



NDN is incompatible with the Internet: Can we build an ICN-style Internet only with restful standard protocols?



How to Best Access Content in the WoT?

Problems with End-to-End data delivery

- Constrained devices shielded by gateways
- Transcoding gateways break E2E security
- Multi-hop forwarding in lossy regimes
- Changing paths by link flux and mobility

Alternative transport concepts

- Information-centric data replication
- WoT relies on REST access by CoAP



Lessons Learned from Information Centric Networking

Performance Boosts from 10 Years of Research

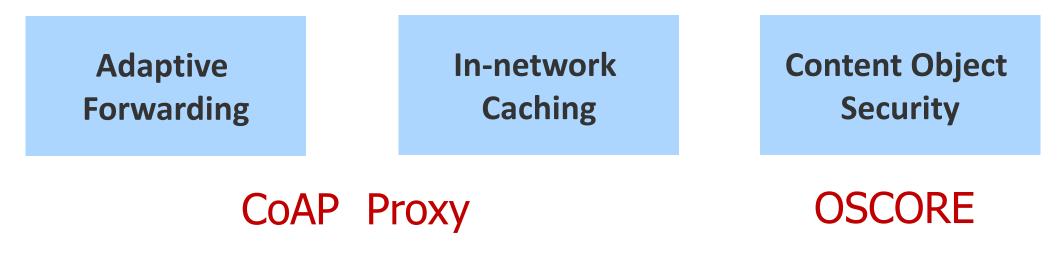


Adaptive forwarding and caching shorten request paths and reduce link traversals on retransmissions Content object security enables end-to-end security and reduces session management complexity



Lessons Learned from Information Centric Networking

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Smart & Resilient Network Layer

- Hop-wise Data Replication
- Content Object Security
- Adaptive Forwarding
- In-network Caching
- Asynchronous Multi-Fanout
- RESTful Access with CoAP



Smart & Resilient Network Layer

Data-Centric Web of Things

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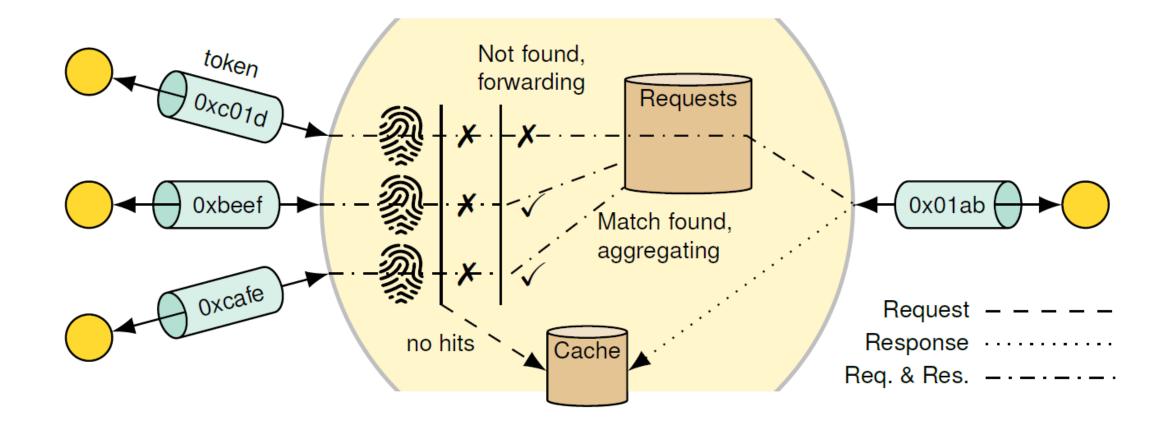
Forwarding OSCORE Content Objects w/ Proxies

Cacheability

- Strong response binding prevents cache hits for subsequent requests
- Use retransmission caches to recover messages of same transaction
- Proxy on each forwarding node
- OSCORE Objects cached
- Hop-wise message timeout
- Retransmissions on each forwarder
- Decoupling of data from location
- Link-local IP addressing
- Forwarding via resource name



Forwarding and Caching with CoAP Proxy





Group Capabilities in OSCORE

Protocol	Caching	Request Aggregation	Response Fan-out
OSCORE			
OSCORE Proxy	single party	only retransmissions	
Deterministic OSCORE Proxy	multiple parties	multiple parties	\checkmark
NDN	multiple parties	multiple parties	\checkmark



Constructing a Data-Centric Web of Things

Communication Model & Flow Control

- CoAP GET method provides request-response paradigm
- Acknowledgments for requests and optionally for responses

Adaptive Forwarding & Caching

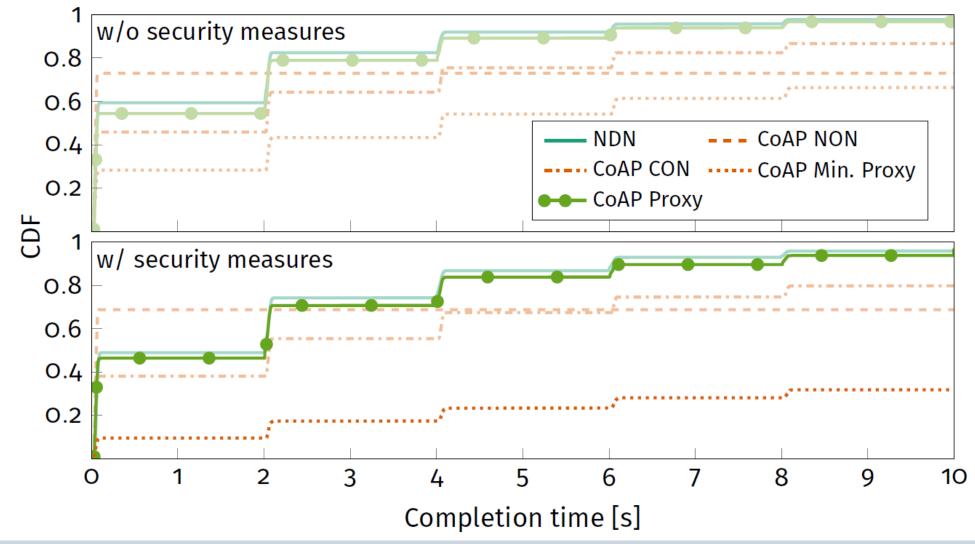
- CoAP proxies forward requests and build reverse path
- Proxies cache incoming responses

Content Object Security

- OSCORE provides authenticated encryption
- End-to-end security persists across gateways



Time to Content Arrival



Prof. Dr. Thomas C. Schmidt



Takeways

Almost 20 years of research favor ICN principles for the IoT

- 1. Named access to data
- 2. Hop-by-hop data transfer
- 3. Content object security
- 4. In-network caching

We are now arriving at standard Internet protocols to support this

- CoAP w/ Proxy
- (Group-) OSCORE

Let's start to build a Data-centric Web of Things!



Thanks & Questions ?

CTOT Summit September 5 - 6, 2022 http://summit.riot-os.org